STELLAR NAVIGATION 1: QUESTIONS (PLEIADIAN EXTRATERRESTRIAL INFORMATION)

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Gosia: Hello Swaruu! Let me ask you today some questions regarding your last article about the Stellar Navigation. In the article

you talked about time travelling and you said it was as easy as moving to another place. Do you do it regularly as a race? And is

it something that is done by individuals as they see fit? Like for example you have your own private ship and decide to go for the

adventure, or do you have strict rules around it?

Swaruu (9): As a race Taygetans are very much into time traveling. We even have a specialized squadron to do precisely that. It's

called "Sand Clock". Only people or individuals with the highest respect for life, ethics and integrity are allowed into that

squadron. And the rules are the same ones as the ones in The Prime Directive. Yet Time, and Time exploration is riddled with

dangers, and it's vastly unknown. I personally hold the record for more time jumps of any Federation ship or crew (Suzy and I).

And I'm considered to be top authority concerning time and how it works.

Gosia: Incredible. And do you do it for pleasure or only for important missions?

Swaruu (9): It's done for important missions. To do it personally, it's possible and it's done, but it does cause severe problems

and consequences that few understand. Or understand wrongly! I want to write an extensive article about Time and Timelines,

but Stellar Navigation II must go first or people will not understand it.

Gosia: Did you always know about all these things, as a race, about Supra Luminar travelling and all, or were you at some point

like us and later you developed it? Or knowing these things in 5D is something natural that has always been there?

Swaruu (9): As a race we were always interstellar because we come from Lyrians and we are immigrants from Vega. But as that

occurred nearly a million years ago Earth time, our DNA has mutated and has set us apart genetically from the other races. Being

genetically compatible only with another: Antaria. Officially we achieved Interstellar capacity 50 000 years after we settled in

Taygeta. That's roughly 800 000 years ago, but remember time is funny, it's relative so it's only a rough approximation.

Gosia: Are there any races in 5D with no interstellar capacity yet?

Swaruu (9): Yes, many. There are also many races who were interstellar and have lost that ability. (They argue that being

interstellar offers them nothing as it would only take them away from their home planet).

Gosia: Ok. Someone had this question: "You said you need to be advanced spiritually to have the interstellar capacity. How did

the negative races reach this knowledge then if their spiritual level is low? Or they don't have this capacity?"

Swaruu (9): Their capacity is limited and it's based on using corridors in space using worm holes. They cannot go about the

galaxy by themselves as we do. Our ships do not need wormholes (such as the one in the sun). Our ships exceed their

technology. Ours create a private wormhole each time we need to. They cannot do that. In other words they cheat. Also using

portals and jump rooms.

Gosia: I see. Now, I was wondering. How do you reach Supra Luminar Flight mode exactly, it is not with the velocity right? How

do you access it?

Swaruu (9): That will be addressed in detail in Stellar Navigation II. But in short: You should understand that Hyper-Space / Warp

/ Supra Luminar speed, or however you want to call it, is not Propulsion. It's not a ship going at speed.

Gosia: And what is it?

Swaruu (9): It's a sudden controlled change in frequency of the entire ship and contents. It stops being at the specific frequency

it was in before leaving its origin. It then becomes the frequency of the destination.

Gosia: Can you tele-transport an object this way too? Or a person? Without a ship?

Swaruu (9): Yes you can. That would be a portal. A ship transforms its frequency to the one of its destination, therefore it

manifests the destination. In the case of a portal it goes nowhere as a machine, but it does transform anything that goes into the

machine. So whatever goes inside it will be changed in frequency to the one of its destination... manifesting people and any

object there.

Gosia: In theory then you could send us an object here in our flat. Or even yourself? In theory, correct?

Swaruu (9): In theory, yes I could send anything there, yes.

Gosia: Amazing ok, the next question I have is this. You said: "To reach the specific place using the frequency change, the secret

is to know what its specific frequency is... of destiny".

And then you said: "The frequency or oscillation Dz of any place is the result of the sum and the interaction of all the other

frequencies that interact with that place..."

So... If the frequency of the place is the sum of interactions of all frequencies, I would imagine it is something always changing!

Since the interaction is dynamic. So how do you establish the destination frequency number then? How do you work around this

problem?

Swaruu (9): It does not change so much as not to be findable in a frequency map. It does change but the big or basic frequency

of the location remains the same. It's like when you return to a place in your home town but you haven't been there for years.

You know it's there and where it is, you can find it, but when you arrive there, you are amazed by how much it has changed!

Gosia: I see ok.

Swaruu (9): The next question to ask is: How do you travel to a place that you do not know its frequency? How do you explore

the unknown?

Gosia: Exactly, it was on my list too.

Swaruu (9): I know. You must understand that frequencies in a stellar map (places) are the result of the interaction between all

other frequencies around it (other places). So you can to a good degree, calculate with your computer what basic frequency an

unknown spot may be at. Basic frequency as in Paris with no greater details like Eiffel tower etc. So you can jump to the best

calculated place. Then you calculate again and then you jump again. It's a step-by-step process, and it takes time.

Gosia: Ok... and later go exploring... introducing new data at each step.

Swaruu (9): Yes exactly! Or, if the place is small enough you can use the Impulse engines. Those are the Sub-Luminar ones.

Those are propulsion. I know there are several top human scientists, one in France and another in MIT Boston MA working on

Warp drive engines. I've seen them, they are only propulsion again. Not true Warp – Hyperspace. Once I talked to one and he

proudly said that they could expect to reach 50 000 Km/sec with that technology.

I responded... Why so slow? Notice something. Earth scientists insist that nothing can go faster than light (that's wrong, so

wrong). But any way ships do not violate their calculations, wrong or not, because it's not propulsion as I said.

Gosia: Yes, I understand! You know, now that we talk about it, the exploring, each time I go exploring into a new place... a new

terrain, a mountain... a river, a new town I have never been to... I have always had

this feeling that I am registering it somehow.

Mapping it out. Like a distant feeling... or perhaps a memory. A new data is being absorbed within me. And that I expand... or the

knowledge expands. Maybe it's my ET memory, but I love that feeling. Of making the unknown known.

Swaruu (9): Yes, you are mapping it out, I think it's the same process, only mentally.

Gosia: Yes, mentally! Although I do have a feeling as if there is something through me registering it too. Interfacing or something,

mapping out.

Swaruu (9): Your body is like a drone for yourself, your soul to work through.

Gosia: Haha, yes! My body as a drone. That's how I feel! So well expressed! I must share this with the people. Ok, before the

time is up, I have this burning question. You mentioned in the article: The mass and complexity of a specific object in the

Universe is the result of the accumulation of attention that such a place receives from the Original Source or Ether. You mean the

Elephant receives more attention from the Source than an ant?

Swaruu (9): Yes, the Elephant is a much more complex organism and is getting a lot more pure attention than an ant or a skinny

me. This is why.

Gosia: Why is it receiving more attention?

Swaruu (9): A body is made of individual cells. Each cell in itself is a living organism. And it's considered as the prime or initial

organism (even by Earth science). It has all its internal organs and in itself it has a consciousness of its own. So your body is a

community.

You are not one person, you are complex society of individuals working to manifest Gosia. The same way all the living organisms

on Earth, or on any other planet, compose the "cells" that will make up the Earth as an individual or as a consciousness. Cells

make you, you and others make the Earth, the Earth and others will make up bigger parts until you reach all together, oneness

Source.

Gosia: All right. Now I have this question: When the UFO disappears suddenly in the sky, during the sighting, is it because it

accessed the Supra Luminar mode?

Swaruu (9): Yes. It either jumped to Hyper Space or it simply activated the invisibility cloak.

Gosia: Jumping to Hyperspace is a part of the Supra luminar flight mode?

Swaruu (9): Yes. Jumping into hyper space is the same thing as jumping into supra luminar flight mode.

Gosia: In the article you mentioned that for the Supra Luminar Warp Flight mode you need to introduce three types of data: the

destination frequency, when you want to reach there, and where you are coming from. Why is it important to introduce the

frequency of origin?

Swaruu (9): If you don't introduce the origin data, you cannot go back to where you came from. Partially that's why many ships

get lost in time and never return. Me included. But sometimes you jump so much that what you introduce as origin loses its

accuracy. That's what happened to me.

Gosia: Ah logical! But then, so why did you get lost, knowing all this?

Swaruu (9): Because no one told me so, no one warned me that would or could happen, among so many other things.

Gosia: Ok. I liked what you said in the article about the tone that is produced during the Supra Luminar mode, and that the tones

are like all symphony. Is it really like music?

Swaruu (9): Yes, the tones are in relation to one another as they are congruent to each other. Largely that's why we can calculate

the frequency of an unexplored place as its harmonics must necessarily fit into the

known ones. And yes, it's like music.

Gosia: And what does it sound like? Does it have a rhythm?

Swaruu (9): A few nice harmonic tones may indicate a general place. The more complex the music is the more detail there is on

the frequency. So you need a whole symphony and orchestra to indicate a specific place like a table in the restaurant in the Eiffel

tower and you only need a few tones, like from a flute, to indicate a star system. And yes, the rhythm is part of the basic

harmonic structure of a location and its interaction with its other locations within the proximity of the location.

Gosia: When I compose music, I feel as if I transport myself into another plane, or I bring that plane down. That's why I love

making music. The music is a sort of a vehicle, no?

Swaruu (9): It is a vehicle. It's frequency and frequency is everything in this Matrix, both 3D and primordial. Feeling is frequency

through your heart and soul.

Gosia: Excellent, we will finish here as we don't have much time today. Thank you so much for answering all these questions.

Swaruu (9): You are welcome and thank you.