

MORE ABOUT 3D MATRIX: EXTRATERRESTRIAL MESSAGE FROM PLEIADIANS (TAYGETA) (5)

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Gosia: Hello Swaruu, hello Anéeka! What a pleasure to be talking to you both today.

Swaruu (9): Hello Gosia. Nice to be here with you again.

Anéeka: How are you doing Gosia! Thank you for inviting me.

Gosia: Of course! I have heard you were an expert of the 3D Matrix programming. We would like to learn more about it.

Please...

in your words: how does it work exactly? You can be as specific as you want.

Anéeka: Ok. From here we see a map of frequencies. Those the computer will translate into visible objects, like a landscape, a tree, a building. Those frequencies are also events, not only hard objects. The computer will place it in front of you, in front of me

in this case, as a hologram that is interactive. I can move objects around with my hands, or I can also use thought. I imagine a building and the computer will make it come up in the hologram, later manipulate. This is the physical part. The next step is to see the events as frequencies as well. This is where it becomes invasive in the opinion of many.

Gosia: You said: "From here we see a map of frequencies." I didn't understand that I am sorry. Where is that map of frequencies?

On your computer?

Anéeka: It's in my computer. It will be on a screen, or it will be projected on to me, in front of me as an interactive hologram, here on this ship.

Gosia: Ok let's pause for a second. I have some doubts please. Are you trying to say that there are no objects on Earth? No trees... no mountains, nothing? Because from what I understood the Earth is already here... in it's 5D state... it's just our perception of it that is locked in into 3D. So, we see those trees and mountains in a more limited way, no?

Anéeka: Yes, but there are what you would call real objects in 5D, and super imposed unreal objects in 3D. Those are the ones we can alter. We can alter the 5D ones as well but not with this technology that for our standards is quite outdated and old.

Gosia: Ok great. Relief! Can you specify which objects are real objects in 5D too... and which ones are superimposed? I

mean...

is nature real? Mountains, rivers etc. Because I feel it is!

Anéeka: Yes, nature is mostly real. The artificial cities are not, or mostly not. But it's different for each area.

Gosia: Artificial cities. Do you mean that some cities are all superimposed?

Anéeka: All of them are artificial 3D, but some have older elements. Those places are more 4D. I refer to places like castles and old houses... places with ghosts and anomalous things. It depends on each city. Some more than others but all of them I would say are in the excess of 50% Matrix 3D.

Gosia: And if we go to 5D... they will disappear?

Anéeka: Mostly yes.

Gosia: So, if they do... what will there be left on Earth? No buildings? Cities? Just nature suddenly?

Swaruu (9): In some cases, yes, just nature, in others a partial city, only some elements will remain. This is also seen as living in another parallel reality or timeline.

Gosia: So, all of us waking up in 5D... where will we live? All of our homes will disappear? We will just wake up one day in a forest? And then what?

Swaruu (9): Your homes, as well as whatever other places you need will remain by the simple fact that it's the people themselves that are manifesting them. So, their houses won't go away. Only those horrible government buildings and banks for example. Those things no one wants and are there as a Matrix imposition outside the real needs and wants of the population of real people.

Gosia: Oh yes? There will be empty places there? In the middle of the city? Will that happen gradually or suddenly? The shift to 5D? I mean... we will just wake up one day and all government buildings will be gone? Will it not be too strange?

Swaruu (9): In some cases yes, will bluntly disappear remaining as a "Mandela effect" to remember there was something there.

In other cases, more like the buildings will be given another purpose, or demolished for the space to be used for something else.

Gosia: And pyramids are 3D too? No, I don't think so, right? This was earlier.

Anéeka: Everything has something of 3D, but let's say that as you will imagine, they

are of the structures with "less 3D" that there are.

Swaruu (9): What is real? It's all in your mind anyway. All this technology does is promote you to see something with your limited 5 senses there. Your experience is real, nothing else is. Even the 5D objects are not real. They are also Matrix, a higher Matrix, but Matrix it is.

Gosia: But 3D inserted objects are less real than 5D objects, no?

Swaruu (9): For your experience they are not less real. Only from our point of view here from 5D.

Gosia: Ok. So, what other objects do you insert normally? And also... do you insert events? Cause this ties with what I was reading about so called Holographic Inserts done by Zeta Reticuli. And so-called Perceptual Interferences... it is very similar to this, I think.

Anéeka: That's right. We insert object and events. You, from there, as Swaruu said, experience them all as reality. We, from here, as we are in another density, we can see and distinguish 3D objects from 5D objects and even manipulate the 3D objects.

Gosia: Ok, can you be more specific Anéeka, please? What objects and events are inserted?

Anéeka: For example, we can see an important person. And by important we don't mean a famous one, or anyone as seen important there. We mean someone that is playing a key role there even if he or she is a librarian.

Imagine that person having a bad day, they go into a negative spiral that will eventually lead to that person being mugged. And killed. We will insert something simple into the Matrix. That person may be going down an elevator on her way out at the end of her day, and only minutes from being mugged/killed. So once in the elevator we can cause an electrical problem where she will be delayed only 1 minute, so she will no longer be a match to being mugged.

Gosia: Amazing. And we here think it's some cosmic destiny.

Anéeka: But we can insert objects, like a nail in a tire of a car causing it to stop because of a flat. Or even a tree or a building somewhere where it was not. Remember the Mandela effect? It's not timelines the ones that are changing, it's things, physical objects that move around causing a change in the people's perception. But they do remember sometimes that things were different!

Gosia: Cool! Can you insert a ticket around the world? Just joking!

Anéeka: The ticket is not enough. You must also insert the cause and effect of that. Where that ticket came from or else they would not work, as you have no use for a ticket if it's not registered in the airline's data base for a seat.

Gosia: Ok, that was only a joke. So sometimes you insert the details of events... Like for example a flat tire or something... so that some event will not happen. We here sometimes have series of events like that... that seem "coincidental". When do we know if it is an insertion in the 3D Matrix or when it is yourself, the Higher Self altering the reality... manifesting?

Anéeka: The two things Gosia. Or just you. It depends on each particular event.

Swaruu (9): You are much more powerful than you imagine. It is only the Matrix programming that makes you think you are not, or that you are victims. You do not even need lunar machines to alter a site, with your intention is enough and I mean it very seriously. That idea that you are helpless is what maintains the 3D Matrix and Reptiles.

Gosia: Excellent, I understand! So, to summarize this part: The Matrix is perceptual. Locking people's awareness of things, and insertions.

Anéeka: That's right!

Swaruu (9): Correct! It's all perception. There is nothing there. Only the stimuli of a thing onto your senses.

Gosia: Well, the nature is here right, as we confirmed above? It exists in 5D.

Swaruu (9): Yes, but they are both only perception. One "natural" the other artificial. Here you can see more colors, you can hear other sounds making music a lot richer. Objects and nature are more vivid and complete. You can feel energy, feel the people around you, feel the trees, the animals.

That's also why there is telepathy. In 3D you are limited. It's like having a part of the program, not the full program. Like a test run. But as people see that 3D as all they know they cannot conceive otherwise. But there is more. And it is physicality as well, but fully loaded, not with limited features so to speak.

Gosia: Excellent! I understand then how the implementation of Matrix 3D works with perceptual interferences and insertions of graphics and events. But now... the limitations such as not remembering who we are... not remembering other lifetimes. This is programmed by 3D Matrix too? Or was this part of Reptilian manipulation afterwards? Or maybe it's part of the original Matrix?

Swaruu (9): It's all of the above. And it's not the same for everyone. Most go in with a memory loss, others not so much. This is due mainly to the energy level, or consciousness level of each individual as they go in. The higher and more evolved an individual the more it can override the Matrix destructive frequency interference, although it is not always like this. The Matrix destructive interference restricts which frequencies can be accessed by a consciousness. And there is also a factor of mind control working to set people in a state that promotes forgetting.

Also, the part of not remembering is part of the Original Matrix from the beginning. The reason you forget is because if you remember it would not be the same. Incarnating there on Earth is like the most advanced level of a video game. "Nightmare" level as they say.

It is assumed that if you forget who you are it will be more dramatic, you will take things much more seriously than if you know that at the end of the day you will simply "get out of the cinema" because everything was a simulation. Although, as I said, everything is a simulation, what you experience there is not.

So from the point of view of inside 3D, it is reality and experience that matter. From your point of view everything is real. It is very much ingrained in the psyche of humanity to think that only one thing is true and not several, especially if they are contrary. More than one thing, although contradictory, may be true.

So, reality is a simulation, and everything is a false hologram, and it is also reality and must be taken as such because experience is the real thing and as everything is experience... everything is real for you. It would not be so real if you remembered at all times that you are in a simulation. As with many things, it's a complicated subject, with no easy answer as it's caused by a number of factors all interacting at different levels depending on the individual.

Gosia: It's for the same reason that we do not remember where we came from... I'm talking about starseeds? Because maybe it would help a lot to remember this part. Recover our "identity". I speak of those who feel they are not from here. But I understand that 3D it's about the game.

Swaruu (9): It's what the game is about. But I must also say that the level of "amnesia" depends on the decision of each person because there are many people who have entered with full and total memory of who they are, and other people with half memories and all variants in between.

Gosia: Is this an earlier agreement? With themselves?

Swaruu (9): Yes. Either from the etheric level directly or from some immersion chamber in a ship or installation in another part of the world.

Gosia: Ok, thanks Swaruu! And related to this... other things like aging, linear time and more... This is not a part of 3D, right? That was the Reptile manipulation, yes? I am trying to understand very well what belongs to the 3D simulation and what is the manipulation of the Reptilian Matrix later on.

Swaruu (9): Aging is part of the Matrix from the beginning, but more than anything aging so fast, I mean you live there about 10% of what we do here at the most, that is a consequence of mental control of Reptilian hacking, yes. But unlike what many say, based on the Sumerian tablets, the hack comes in a mental way, as a mental control, and not bio-genetically. Yes, there is genetic alteration, but that occurs everywhere anyway, and the same consciousness of people also re-writes their own genetics.

Gosia: Then everything in the universe ages... only not as quickly as we perceive it from here, yes?

Swaruu (9): Yes, but "here" in addition to aging 10x slower with a life expectancy of 950 years, as time is flexible you literally do not die of old age here. In theory you can continue always.

Gosia: How did the Reptilians hack the Matrix on the Moon if they were also stuck here on 3D Earth? Did they have help from their Reptilian families outside?

Swaruu (9): Gosia, because, as I just said above, the way in which the Matrix can be controlled is from below also as you do. This is how the Reptiles controlled it, simply because they knew how it works. This is what I want to give back to the people of Earth.

Although I know that much of this is already in use with the Law of Attraction which is largely correct, but there are missing key pieces that only we have that is the timelines and their manipulation, and we can talk about this at a later time if you wish. Then yes, the foreign negative Reptiles helped them.

Anéeka: The same way we see an object, in frequencies, we see events. So if the frequency is low or as a match to a negative event we will artificially alter that area's frequency to make it no longer a match with the negative event in question. And we can alter that frequency because we have access, and an interface to the Matrix control

system that is on the Moon.

The Matrix is not an even projection. It can be individually modified and/or focused to where you want. It's all done transmitting electromagnetic waves of the exact wavelength (frequency) necessary to alter the area situation or target.

Gosia: Incredible, Anéeka. You said something that was super new and interesting to me. I repeat: "So if the frequency is low or as a match to a negative event, we will artificially alter that area's frequency to make it no longer a match with the negative event in question."

So, you mean that if in some region there is a low frequency, I imagine it refers to the collective, and it fits with the negative event that could manifest there... you alter the frequency so that it does not manifest. Did I understand correctly? Could you say more about this Anéeka, please?

Anéeka: Not only things or objects are frequencies, which is the oscillation of their atoms or their molecules, and it is related to the Schumann frequency of the Earth which is the average of all the frequencies inside it, but also events are frequencies.

These frequencies are not uniform on Earth, let's say on the surface of the Earth where you are. For very varied reasons, the areas of the surface change in frequency. As are the events that occur in an area or intentional manipulation of an area using either HAARP or GUEN technologies.

Let's just talk about what happens naturally for now. If people have generated a very negative environment in an area, let's say in the plaza of a city, then this area becomes congruent in frequency for an even greater negative event. Imagine seeing the entire surface of the planet represented in front of you with a large hologram. That hologram, I have it here and I can walk around it or enter it at will, it's right behind me but it's off now. In colors I can see how the frequencies of what is transmitted as 3D are distributed. Superimposed on the surface of the Earth.

Like a layer on top or filter. When I see that a place is going down a lot, it starts to turn yellow and then Red, as a color code. Let's say that New York is turning red, then either manually manipulating the hologram or using the thought interface, which is what I use the most, I put my attention on New York. The hologram makes the city bigger now. I see Manhattan and then I see the Matrix 3D frequency map over Manhattan, nothing more. And I see that Time Square is very low (for example).

This means that it has a frequency that is consistent with the frequency of: major accident / attack / armed assault / serious false

flag, etc. This is filtered by the computer, and it interprets the data. With this now I can fix my attention or point to that particular area of Manhattan with my instruments, and then artificially raise the frequency of that site, nothing more.

Which will make it incompatible with the negative events that I listed above. But I do not have unlimited energy because the Matrix is weak, and it only works with 4 of the initial 12 reactors it was designed with, so giving it energy or raising the frequency to one area would bring a general decrease or of another location so it's quite a job to manage resources.

Gosia: And are you doing this often?

Anéeka: All the time 24/7 as they say. At this moment it is Li'Lay'La who is assisting with that. It's usually my job. This technology is not perfect, and it is very old, although I know that for you it may seem very advanced. For us it is old and difficult to manage, besides it is failing a lot already.

Gosia: Wow super amazing all this. Thank you then!

Anéeka: Not at all and there is no need to thank us, it is the least we can do.

Gosia: Now... the question that many people will ask... what happened to the world wars for example? You were not here yet right? This alteration of frequency and the raises you started doing relatively recently? (On the other hand, I understand that not everything can be altered this way).

Anéeka: We arrived in 52'. Since then, the 3rd World War has been stopped more times than I remember. Because they insist on realizing it.

Gosia: Swaruu (9) told me about it. Thank you! Do you think we can learn how to alter frequencies? If we can learn to change the frequencies of places from here with our consciousness or some practices maybe!

Swaruu (9): Yes, because you do not need a machine like this one to do that, with the perceptions and the personal consciousness you have enough. The Matrix is designed to read the intentions of those of you down there and manifest it. Therefore altering the Matrix you do it all the time.

Gosia: With that positive note we can finish then! Since it is time! Thanks to Swaruu and Anéeka!

Swaruu (9): Thank you Gosia. Until tomorrow.

Anéeka: Thank you for inviting me, and until next time!