

LIVE SESSIONS WITH DHOR KÁAL'EL - EXTRATERRESTRIAL TAYGETAN

PLEIADIAN PILOT IN THE ORBIT OF EARTH

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Gosia: To get into the Supraluminar Flight mode... that is NOT moving in distance... does the ship need to gain velocity?

Dhor Káal'él: No. We gain velocity for other reasons, but the ship may jump from zero speed. The velocity is for other reasons.

Like to coordinate with other ships or to move away from high traffic areas, especially when descending from light speed.

Gosia: When descending from Supraluminar speed you need velocity?

Dhor Káal'él: No. We descend with speed, because we are jumping out of over light speed still far away from the destination area. We do not jump out of super luminar speed right at the destination because it is most probably a high traffic area and we may cause a crash. So we jump out of super luminar speeds far from the destination in deep space and then we coast with propulsion to the destination using plasma drives. So we can navigate other ships safely and not crash.

Gosia: From nearly all the UFO sightings I have seen (personally and on videos) the craft always seem to be glowing in their entirety, not just their headlights, etc. like human craft. Why is this? Why does the entire craft light up?

Dhor Káal'él: The craft or the ship is inside a high energy electromagnetic bubble. It super heats the atmosphere to a hot plasma. The color of the glow depends mostly on temperature factors and on the frequency output of the energy bubble.

Gosia: Which ET race has the most advanced technology? Are you able to control weather/ climate in you planets?

Dhor Káal'él: It depends on how we would describe "advanced" it is hard to decide the meaning. But in general among 5D races similar to Taygetans, we are among the highest in technological achievements in nearly all if not all subcategories.

Weather is controlled, in most advanced planets. Yet we are not invasive with nature and more than weather control we have weather management, that means, that in the case of a hurricane, for example, we can calm it down or change it's course into the open sea where it will cause no damage. We generally leave the planet and it's temper alone. Respecting the free will of a planet.

Gosia: Are our friends from Taygeta travelling to other timelines, as well as locations, and parallel timelines too?

Dhor Káal'él: Yes, but only the Sand Clock elite squadron members and ships! Not the bulk of the fleet.

Gosia: What type of propulsion system do you use in space and in our atmosphere??

Dhor Káal'él: Gravity manipulation and Plasma jet. Plasma drives are more efficient even than gravity manipulation. In outer space, total immersion frequency controlled toroids generated by counter rotating electromagnetic plasma engines.

Gosia: Are craft even needed at "higher" dimensions [frequencies] than 3rd dimension for navigation, or they are just preferred technology for some type of convenience or entertainment? At what dimension level are craft not even used / needed [i.e., some kind of self- teleportation via full personal frequency alignment]?

Dhor Káal'él: At higher than 6th density, ships are useless. You can travel with mind alone. You can travel with mind alone from any density, with practice. When someone says that they can manifest a ship with mind alone... that entity needs no ship and is only manifesting the ship to be understood by lower density beings.

Gosia: Do the ET's time travel every planet to catalogue its history and future?

Dhor Káal'él: Yes, all the time, and by countless races.

Gosia: Will Earth ever reduce her gravity to 0.8G?

Dhor Káal'él: Probably not. Earth will stay at 1.0 G

Gosia: CAN A HUMAN OPERATE A SOURCE CRAFT IF FREQUENCY IS ACHIEVED? OR IS IT EVEN POSSIBLE?

Dhor Káal'él: Any human could control a craft at will if the craft is cleared to be operated by such human. A ship can be designated to any one.

Gosia: Can you explain us what are weird loud sounds about clouds ..they were heard around 4th and 5th November all around the Earth even in my country and nothing was visible... just loud sound... people are scared.

Dhor Káal'él:

- 1.) that can be a large ship near the people hearing the noise.
- 2.) It can be tunneling underground, making DUMBS, (Deep Underground Bases).
- 3.) Haarp frequency using the cell phone towers in order to transmit low energy frequency noises to lower the populations frequency scaring them un purpose.

Don't listen to that, listen to nice music. It's only noise.

Gosia: If humans can direct crafts, are there any conditions like certain higher frequencies?

Dhor Káal'él: Yes, you would need to be in 5D to even be in a ship, but the ship could go down to 3D for the human and then in 5D assign the craft to be controlled by such a human.

Gosia: Dale, you mentioned that Dhor Kaalel cloaked his fighter jet into appearing as a commercial plane travelling at 90,000 feet. Commercial planes fly at approx 35,000 feet so the plane would stand out as being 'different'. A security risk for Dhor Kaalel.

Dhor Káal'él: At 90 000 we cannot pass for a commercial or with a private aircraft. For that we cannot go over 36 000 feet ASL. The cloak is only as a radar signature, not a real hologram as in looking like a private aircraft. Only as seen on the radars.

Gosia: What happens if, while in the Ether, someone decides to leave the ship and then leaves the ship's toroid?

Dhor Káal'él: The person would die!

Gosia: IN WHICH PART OF THE ORBIT ARE YOU NOW?

Dhor Káal'él: Low Orbit 490 km high

Gosia: DO you DEACTIVATE NUCLEAR WEAPONS HERE?

Dhor Káal'él: Deactivating Nuclear weapons. We have and we will if necessary. It is usually not our job to do so. It is an Antarian / Centaur Job.

Gosia: HELLO DHOR, HAVE YOU EXPERIENCED BEEN LOST IN UNKNOWN SPACE?

Dhor Káal'él: Yes, we have been lost in outer space, and it becomes a problem. When a ship gets lost in space it also gets lost in time as a ship at over light speeds is also essentially time jumping as well. When a ship gets lost that way, it rarely goes back home. You go back home, but an alternative home. Not the exact place from where you came from.

Gosia: AND HOW DOES THE EARTH LOOK FROM WHERE YOU ARE? CAN YOU SEE CONTINENTS OR CITIES?

Dhor Káal'él: We can see the cities especially at night, it is a beautiful blue green and white ball, almost perfectly round.

Gosia: HI KAALEL, HAVE YOU TRAVELED TO THE BEGINNING OF TIME?

Dhor Káal'él: Time has no beginning, so that becomes an impossibility! No end as well.

Gosia: HOW MANY FLIGHT MODES CAN A SPACESHIP HAVE?

Dhor Káal'él: Flight modes : Manual. Mental and automatic flight mode.

Gosia: DHOR, HOW FAR FROM YOUR HOME HAVE YOU BEEN?

Dhor Káal'él: To the other side of this galaxy. Hard to calculate.

Gosia: ARE you ABLE TO DETECT CERTAIN AURAS OR FREQUENCIES OF HUMANS FROM your CRAFT?

Dhor Káal'él: Yes we can read aura frequencies from a craft in space. We use an advanced spectrometer.

Gosia: WHILE IN THE anti grav TOROID HOVERING, IS THE CRAFT INFLUENCED BY ANYTHING WHATSOEVER from the outside environment, OR IS it totally ISOLATED from the surrounding physics??

Dhor Káal'él: It can be influenced by external frequencies or we can completely isolate the craft. This only moving the frequency settings of the energy toroid that envelops the craft.

Gosia: ARE your SHIPS WEAPONS PLASMA BASED?

Dhor Káal'él: Weapons, mostly plasma canon missiles and high power lasers. We use kinetic weapons as well. Also compressed sound weapons and directed energy weapons as well. We use a karma based weapon where what ever is shot at us goes back in equal power to the sender.

Gosia: Have you traveled to other galaxies? The sensation of the internal time of the ship... if the answer is positive... how long was it?

Dhor Káal'él: Going to another Galaxy has a perceived time of like a 10 hour flight SIT time.

Gosia: How does stellar navigation relate to use in the human body?

Dhor Káal'él: Yes, see your body as a ship. It works the same way.

Gosia: WHAT RACE PROVIDE HAARP TECH TO THE USA? Was it an octopus / hydra looking race?

Dhor Káal'él: HAARP, cannot answer. Classified. Can start a problem

Gosia: When you travel super luminal between Taygeta to Earth - how long does it feel to take for the crew.

Dhor Káal'él: Travel from Taygeta to Earth SIT time in a large cruiser is 7 hours. SIT time in a fighter ship: 1h40 min.

Gosia: ON YOUR SPACE TRIPS... WHAT IS THE MOST FASCINATING THING YOU HAVE SEEN?

Dhor Káal'él: I've seen so many incredible things it would be hard to describe one. Travelling through a nebula is wonderful, it is a luminous cloud full of colors dancing around.

Gosia: CAN YOU USE A PRINTED TOOL OR PIECE TO REPAIR YOUR CRAFT?

Dhor Káal'él: Yes, we replicate parts of the ship, spare parts, and tools at will. With a 3D printer, an advanced 3d printer based on energy.

Gosia: Webcams of planets.....what is it that we are really seeing?

Dhor Káal'él: You are seeing satellite based cameras or simply CGI made images from Nasa or Walt Disney <--- NOT a JOKE.

Gosia: Did you find or meet yourself in other timeline?

Dhor Káal'él: Yes I have met myself in another timeline several times. We sit and have a nice chat. We talk shop and we share anything that could be useful to each one of us, we synchronize ships as well, the contents of the memory banks of each ship.

Gosia: You get lost in space even if you put another frequency you have already mapped?

Dhor Káal'él: We get lost because a frequency in a map is not a fixed one. It shifts with time according to whatever is happening in each one. So the computers must compensate with advanced algorithms. When they fail due to the added complexity, then a ship may get lost. The more you jump you increase the probability of a miss calculation.

Gosia: Can a space ship change its SIZE to very SMALL traveling INSIDE a HUMAN?

Dhor Káal'él: Not as you are imagining, no. Why would you want to?! We can manipulate the inside of a human body to fix something.

Gosia: Do the laws of nature change from galaxy to galaxy?

Dhor Káal'él: Not from galaxy to galaxy, more like, density to density, they do. But they do change from the point of view of each consciousness.

Gosia: The technology of the Taygeta ships would also allow you to enter the volcanoes without problems and go underwater at any depth?

Dhor Káal'él: Dive in water, yes we have, but not usually. Last time was in 2017 off the coast of Somalia. It can enter volcanoes as well. But the ship must be at another frequency, not in 3D. But aware of 3D.

Project at the Coast of Somalia: Stopping a Reptilian ship full of human contraband to be led off planet..using the portal off the Yemen coast. Needle nose Reptilian craft.

Gosia: Can you go to sleep while in the orbit or is there always at least one person who is awake?

Dhor Káal'él: Crew rotates in 2 shifts.

Gosia: Hello Dhor! Did you lose your timeline as well because of time travel ? If yes where are you gonna go?

Dhor Káal'él: I did loose my original timeline. And as I did, then I will stay here as I'm needed.

Gosia: WHERE IN THE UNIVERSE IS MOTHER EARTH MOVING TO AND WHY?

Dhor Káal'él: Mother Earth is changing density and it is going round and round in one of the arms of the galaxy but it's not going anywhere else.

Gosia: So how do we visualise (manifest) a toroidal energy field around our little space ships we call our body and alter the frequency. Do we need to build a machine or can we do it with proper meditation, mantras, feelings etc?

Dhor Káal'él: You can do so with mantras, music, clear intentions, imagination. You can with your mind!

Gosia: DO YOU USE THE ARTIFICIAL PERSONS WHEN ON MISSIONS?

Dhor Káal'él: Negative, we do not use androids. We only use robotics, to help in engineering jobs, but they are not anthropomorphic

Gosia: In the SupraLuminar flight, how to avoid overlaying? In other words, how can we know that, when we reach a point in space-time destination, we will not appear in a swamp, in the crater of an erupting volcano, or crossing a concrete wall, especially in destination points that have not been previously explored?

Dhor Káal'él: Overlaying: It may be a problem. So a ship will come out of light speed far from a planet and then navigate to the destination using propulsion. In any case we change density slowly as when entering a volcano. Changing the density slowly to position the ship in the correct spot not to land on someone's BBque. Or bathtub!

Gosia: HELLO DHOR, WHAT IS THE COLOR OF YOUR SPACESHIP LIGHTS INSIDE AND OUTSIDE?

Dhor Káal'él: Many colors. Outside we do use drive lights, usually white or red. Inside we use white-yellow lights and at night we may use red to simulate night as you do in a submarine. The drive lights can be

seen as from an aircraft's lights, but we do not use the red to the left and green-blue to the right.

Gosia: ARE YOU ALONE PILOTING YOUR CRAFT RIGHT NOW?

Dhor Káal'él: No i'm not alone now, I'm inside a large cruiser with about 30 people in it. One human in the ship ----> Suriko, age 16, Japanese girl. She works in navigation in the bridge.

Gosia: CAN TIME BE FROZEN OR STOPPED?

Dhor Káal'él: Personal Time can be stopped and even reversed. As a collective timeline, no it cannot. Unless you make everyone in the timeline agree on perception. In that case yes. This would be the case of an entire crew of a ship as each person is in itself a timeline and a collective timeline is the sum of all.

Gosia: ARE YOU ABLE TO KNOW WHO IS A TAYGETEAN STAR SEED IN THIS CHAT PROGRAM BY OUR FREQUENCIES???

Dhor Káal'él: Yes we can know who is a Tayegetan starseed in the chat and there is one identified right now: She is 1911 / 2000. There may be more, but we have found one of "us" as a starseed in the Chat right now. May be more--- I insist one is identified now.

Gosia: Technology Question : What is the easiest way to create electro anti gravitic drive at home ?

Dhor Káal'él: Using a well made Rodin Coil

Gosia: Do ENERGETICAL TOROIDS have SOME PARALELISM WITH SACRED GEOMETRY??

Dhor Káal'él: Toroids ARE basic Sacred geometry YES Based on Merkaba energy Mathematics !

Gosia: ARE THERE INTELLIGENT MUSICAL INSTRUMENTS LIKE THE SHIPS?

Dhor Káal'él: Yes, of course there are intelligent musical instruments, and there are normal ones as well, not everything here is high tech. We love low tech.

Gosia: DHOR KALEL DO YOU LISTEN TO MUSIC WHEN TRAVELLING??

Dhor Káal'él: Yes, we do listen to music while we travel! We love to listen to music, we love music.

Gosia: IS SPACE SAFE WHILE YOU are ORBITING EARTH AND DO YOU HAVE TO PUT CLOAK MODE ON?

Dhor Káal'él: Space not safe here, ship always on watch and on Alert Condition 3.

Gosia: Can we physically travel to alternate worlds and visit ourselves?

Dhor Káal'él: Yes we can and we do that all the time !!!! Many ethical and metaphysics problems come out of that!

Gosia: Is stellar navigation also possible for children?

Dhor Káal'él: Yes, why not? I know a little 13 year old girl who traveled several timelines and landed here.

Gosia: WILL THE FEDERATION CONTINUE TO FIGHT THE INVASIVE AI AFTER THE EARTH MISSION?

Dhor Káal'él: Yes.

Gosia: Plasma motor engineering ...what produces the thrust?

Dhor Káal'él: In Plasma mode the high energy compresses in the core of the engine only leaving one way out and that is backwards. The electron flow is so big, so huge that it does create thrust at a very high level. In general it is compressed and electron flow in Many TEV Trillion Electron Volts. In short a huge controlled electromagnetic explosion, creating a flux backwards, making the ship move forwards. This in under light speed as over light speed it is not propulsion. Space is not empty therefore it does promote action - reaction.

Gosia: Can the 4th dimension be explained by seeing the object molecularly? Mathematically speaking?

Dhor Káal'él: That as a 4th dimension (not density) it can be represented by an adequate mathematical model.

Gosia: WHAT MATERIAL ARE YOUR CRAFTS MADE OUT OF?

Dhor Káal'él: The ships are made of Polymorphic titanium alloys. This means the ship can heal itself if damage is received. It is titanium - similar, not exactly titanium as it is the best material to describe the material. It is a dust that takes its shape when a frequency is activated through it. And the shape is controlled by the computer.

Gosia: WHAT TECHNOLOGY DO THE SHIPS USE TO HEAR OUR THOUGHTS?

Dhor Káal'él: I'm sorry that's Classified. But I can say it is based on the fact that thought and imagination in 3D is reality in another density, so we do look at energetic "mirrors". We can also read frequency based on what the aura is emitting using the advanced spectrometer.

Gosia: HOW MUCH DOES IT TAKE TO BUILD A SPACE SHIP?

Dhor Káal'él: Time? Depends on the ship, but it may take years to build one, like 2 to

10 years of construction. Some parts of a ship are made by frequency management. This means that the ship exists in a hologram as it was designed in and with a computer, and then the computer itself imposes the frequency on the hull of the ship activating and aligning the polymorphic alloy in the shape of dust. So the ship is built from the inside out. Making the engine and central computer first, because the engine itself and the computer also are involved in the construction of the hull as the polymorphic alloy will go forming the hull and the inside and everything as we go.

Then the crew and workers fill the ship with cables and things like furniture, and everything needed inside but the hull and ship itself will be made by itself, by the computer using the engines. We only need to feed the computer with the polymorphic alloy.

The polymorphic alloy will follow the hologram energy output of the engine.

Gosia: How long does it take to train to fly a ship?

Dhor Káal'él: Depending on the job, time is difficult to calculate here. Say like 2 years for a normal ship. 4 years to 6 years for a fighter.

Gosia: Do you use helmets?

Dhor Káal'él: Yes we do use helmets, but not always. I have a white one right here behind me. This helmet is used to fly Fighter Craft like Suzy.

Gosia: Which beings use fireball crafts?

Dhor Káal'él: Fireball crafts may be too many things. I cannot define it. It could be a ball lightning too.

Gosia: HOW DOES A PILOT LEARN NAVIGATION? IS THERE AN ACADEMY?

Dhor Káal'él: There is an Academy, that's right! We learn many things in the Academy, including navigation yes.

Gosia: Is it a magnetic like quality that holds the dust together and repairs the ship?

Dhor Káal'él: Not exactly magnetic, but it is related. It is more like managing the harmonics of a frequency that controls the dust. So once activated, the dust is harder than solid steel. But in essence that IS magnetism, of a very high order.

Gosia: Have you BUILT any SPACE SHIP ONLY BY HAND ?

Dhor Káal'él: Not I, but in theory I could. I know a guy that has made more than one spacecraft by hand: Khila.

Gosia: HOW DO YOU CREATE YOUR LIFE SUPPORT ON THE SHIP?

Dhor Káal'él: Long answer as it is made of many complex systems, from the artificial

gravity, to the pressurization systems temperature management, and air quality. Artificial gravity also cleans and ionizes the air inside and that makes it nice and breathable. It is all computer controlled with several redundant systems back to back. In the case of the artificial gravity there are 4 of them. The air is made on the ship combining oxygen and nitrogen as well as the water. Long answer.

Gosia: What is your itinary around earth? How do you plan?

Dhor Káal'él: We sit down in a council and we decide the best course of action.

Gosia: Do you also use electricity?

Dhor Káal'él: Just about everything here is electric, or magnetic. Some pneumatic systems like on the doors, and hydraulic systems like in the frontal access ramp.

Gosia: What was the most difficult test in the academy ?

Dhor Káal'él: Time line management using mathematical models.

Gosia: When you travel in your ships, you generate massive power to travel faster than light. Human with soul can travel also.

What power amount/type does human need? What meditation is needed?

Dhor Káal'él: I don't know the exact power needed for a human only calculated as with Mass. But your mind and heart CAN make the entire body travel as it has been seen in some places in India, Nepal and Japan among other places. What meditation? Not so much which one. It is a concentration problem, or concentration is needed, real intention.

Gosia: HAVE YOU EVER GONE TO ANY UNEXPLORED PARTS OF SPACE

Dhor Káal'él: Not explored parts os Space - YES. Sand clock pilots do exactly that. That's why we have the higher "getting lost" rate of all.

Gosia: SIT time, Ships Internal Time, is the same for large or small ships? And what dictates the difference?

Dhor Káal'él: It depends on the crew, not the ship. The ship does not matter. Only the perception of the crew.

Because it's perception, not something mechanical.

Gosia: Do you need to be secured in the seats?

Dhor Káal'él: It is not necessary. But in small ships it is necessary because the experience of the acceleration of the ship is sought. By putting inertia suppressors not at 100% but 98% where a brutal acceleration is still felt. But it's because it's nice.

Gosia: WILL THE TIME VARY IN EVERY JUMP OR IS IT THE SAME FOR ALL JUMPS?

Dhor Káal'él: It depends on the consciousness of the crew. Yes, the SIT time can vary between jumps even between the same destinations. I repeat the internal SIT time is only crew perception. The jump itself, the trip, is instantaneous.

Gosia: Could a ship go through a wall, based on the same principle used by the tractor beam?

Dhor Káal'él: Right. YES, it can cross a wall, or a planet. That is precisely why space debris, asteroids and rocks that can be found in deep space are NOT a problem for speed ships. The fact that the ship changes to another frequency makes it not present in the "reality" of the stones and the "walls" passing through without problems.

Gosia: Inside the ship can the energy toroid of the person's body be activated to be in the astral?

Dhor Káal'él: YES, you can have astral trips inside a ship at speed. Of course you can without problems.

Gosia: How many supraluminal jumps can a ship do one after another?

Dhor Káal'él: Any. Indefinitely. No problem. They do not require charging energy.

Gosia: Do they travel throughout the universe, only this galaxy or are there prohibited or not recommended areas?

Dhor Káal'él: Yes. There are restricted areas because of the negative races, there are also not recommended areas or without star maps. The ships mostly travel through this quadrant of the Galaxy, where we are. But the ships have gone to other galaxies but being in an uncharted area, yes they can be lost and it happened.

Gosia: What would be the crew's awareness factors that condition the duration of a trip?

Dhor Káal'él: Your own frequency, your mood. It's as simple as that.

Gosia: Do trips and jumps make changes in your body physically?

Dhor Káal'él: In the long run yes they make changes to you. They can alter your DNA, but in the long run. Because your perception of reality modifies you and that changes your DNA in turn.

Gosia: Do you suffer from a kind of jet lag on interstellar travel?

Dhor Káal'él: Yes, it can give you Jet-Lag but it depends on your destination and the "time" of the day of your destination and how it compares to the "time" you have or had at your origin.

Gosia: From inside the ship what do you see or what is there when you enter the ether?

Dhor Káal'él: It looks all black outside. But there are also flashes that go to the back as seen in Star Trek but maybe not so many. They are NOT stars, they are discharges between the toroid and the hull of the ship. Ionization in the hull.

Gosia: If a ship is lost, can't it go back "home" by jumping to EThER?

Dhor Káal'él: It jumps to the ether but from there, although the "distance" is the same from there for all destinations, you cannot return to your origin if you don't have the destination frequency.

Gosia: But you do have destination: home. Your house, right? Why can't you go back there then? You know the frequency of your home.

Dhor Káal'él: If you jump and jump and jump again and change the time modes ... you can get lost because you don't just need the position of the destination as a frequency. The time frequencies are altered, not only those of space because a frequency of the destination is not something fixed. It changes over time. If you don't know how it changes, you get lost. You need to be able to anticipate changes with your computer. But if the computer loses the mathematical sequence of the map, you no longer reach your destination but wherever your computer has miscalculated. And it can be lost due to different factors, mostly with time jumps.

Gosia: When a ship is lost, do they look for it?

Dhor Káal'él: There is no way to search where it is. Or only with very limited information.

Gosia: Does the trip to the ether, emotionally speaking, amplify your feeling of oneness with the source or are your emotions positively altered in some way?

Dhor Káal'él: Yes, you feel a positive alteration, such as exaltation. Like to be near a waterfall. It is positive and pleasant.

Gosia: Dhor, good evening. Can you access the location of any of your other "I" through a time jump and bring him to your ship with the tractor beam? Is this situation possible?

Dhor Káal'él: Yes, it is possible and it has been done. With its subsequent moral and ethical problems.

Gosia: Is the stellar navigation technology of the Taygeteans the same as that of the Andromedans?

Dhor Káal'él: Negative. Although the basic principles are the same, each race has its

own solutions and principles. I am only talking for Taygeta.

Gosia: WHAT WOULD HAPPEN with A SHIP IN THE Ether If you shut off the ENGINES?

Dhor Káal'él: The ship descends from supra-luminal speed and stays in sub-luminal mode and in impulse speed mode. Nothing bad happens. But if it is interstellar space the ship can be stranded if it is a malfunction. And sometimes you need to ask for assistance.

Gosia: How much terrestrial time does a basic training require to physically handle a supraluminal jump in perception?

Dhor Káal'él: It depends on the person, but if you have basic concepts, I don't think it's very long. It is not difficult. It has already been seen with extracted humans. They take it well.

Gosia: Can a ship detect a star seed, or it's only the crew who can do it?

Dhor Káal'él: The ship can too. Its positive advanced AI. Yes, it can and it does.

Gosia: CAN YOU COMMUNICATE WITH ANOTHER SHIP once you are in THE EThER?

Dhor Káal'él: Yes, you can, with Mounes technology, which in itself is a gravitational manipulation. As we have said gravity is a flow within ether. So if the flow within the ether is manipulated, communication is possible and instantaneous. No problem. A ship can communicate well even within the ether. Muones.

Gosia: Is it necessary to perform some spiritual exercise to carry out these supraluminar trips?

Dhor Káal'él: It is not necessary.

Gosia: THE SHIPs OF THE OLD TIMES ARE THE SAME as NOW OR ARE THEY MORE ADVANCED?

Dhor Káal'él: From a point of view yes, the ships advance in technology. From another and since the ships make time trips, many times a ship that was built in 2015 as Suzy, may have been found multiple times in the past. Because they jump in time. In itself yes, the technology of ships advances, looking at it from the point of view of linear time in Taygeta. But it is not as frequent as those advances on earth can be seen. The advances have already reached a level of perfection where progress is slow. The ships are almost perfect. The advances are irrelevant.

Gosia: Does a ship acquire self-awareness?

Dhor Káal'él: Yes. Its AI is integral and holographic, based on nano particle

accelerators. Yes, they acquire self-awareness.

Gosia: Do you have an artificial time measurement on the ship?

Dhor Káal'él: Yes, we can measure the SIT time but it only works inside the ship.

Gosia: If humans join the crew on the supraluminal flight, will they feel the same time passage of SIT as the rest?

Dhor Káal'él: Yes, they would feel the same because the frequency of other people interferes with theirs under the principle of the dominant frequency that dictates that if there is someone different inside the same ship, he or she will perceive it in the same way as the rest of the crew. The perception on the trips is very calm. It is not complicated from here. Very relaxed flights.

Gosia: Do you use jumps to the ether as a combat strategy?

Dhor Káal'él: Yes, jumps to the ether are used as a combat maneuver. That is taught in the academy. And with that, you jump back from the ether into normal space but behind the enemy ship in attack position.

Gosia: Does your consciousness resemble that of the ship?

Dhor Káal'él: Yes, the ship acquires the frequency of its owner, uses its AI to amplify the pilot's consciousness.

Gosia: Is it possible to handle the ship with the mind or with the mind become the ship?

Dhor Káal'él: Yes, the ship has manual mode or mental mode. You just have to think what you want and the ship answers you.

You do not have to use controls. But you can also fly the ship with pedals and joy stick as a plane. In fact, the ships use joy stick, pedals and a "collective" lever as a human helicopter. Collective in your left hand and joystick in your right hand. Or just leave it to the ship, you think what you want and she does what is necessary. Yes, with the mind you become the ship.

Mind to computer interface is always done especially in smaller fighter ships, not so much so in big, or large cruisers. All ships communicate telepathically with their pilots and crew. Not only for navigation purposes, but even for entertainment, temperature and ventilation settings, lighting door control and any thing ... when inside a ship.

Gosia: IS IT POSSIBLE TO TRAVEL IN TIME WITHOUT A SHIP, WITHOUT A MACHINE? HAS ANY STAR SPECIES ACHIEVED IT?

Dhor Káal'él: Yes, a ship works just like the human or biological toroid, exactly the same. With your intention and with practice yes, you can travel without a ship, some people on earth have done it. This has been seen mainly in India and Nepal. Japan too. A lot of meditation practice. But it is possible and it is done. And it is advised to

try. It is liberating. It can be done without the body, astral travel, or with the body (it takes more practice, taking the physical body).

Gosia: DHOR, YOUR SHIP ... DO YOU NEED MAINTENANCE LIKE THOSE ON THE EARTH?

Dhor Káal'él: It doesn't need maintenance like energy in the engines. But it does require maintenance of other systems because yes, they are subject to wearing off or need lubricants, or have consumables to replace, such as filters, oils and hydraulic fluid. Consumables such as oxygen or food (although oxygen is mostly generated on board)

Gosia: How do you keep food on the ship?

Dhor Káal'él: How do you keep food? In refrigeration like you. Or live like having agricultural spaces on board. The food grows on board. Especially in large ships. In the small ones like Suzy we are required to load them with food since there is nowhere to grow crops or plants.

Gosia: Can you jump from the ether to the inner earth labyrinths to capture the Reptiles?

Dhor Káal'él: Yes and it has been done. It's how special forces like Hashmallim proceed. That is done precisely.

Gosia: Why do you need controls on the ship, if it can go alone? What do you use manual mode for?

Dhor Káal'él: Why do we need controls? Because mental mode may fail and controls may be necessary. And because it's very fun to fly with the controls.

Gosia: Ok. Can humans make jumps, with the frequency belt on, to go to Erra and return to Earth on the same day?

Dhor Káal'él: The belt is necessary when you are at a high density and go down to a place with low density. But if you have a low physical frequency like 3D ... and you travel to a higher frequency like 5D, it is NOT necessary to wear a belt since the body goes with the perception of the traveler's consciousness. It is a pleasant feeling because the frequency of the traveler's body rises.

Gosia: WHEN will the HUMANITY BE ABLE TO MAKE star trips?

Dhor Káal'él: The manipulative Cabal needs to be controlled first. There is no reason you can't do it today. It's just that the technology is hidden.

Gosia: How do you generate or store water? Thank you!

Dhor Káal'él: Water is water and it is not compressible. Water is generated on board combining hydrogen and oxygen (which is generated in other ways). Already made water is stored in conventional deposits or tanks on edge.

Gosia: HELLO DHOR. WITH YOUR SHIP CAN YOU get CLOSE TO THE SUN WITHOUT it AFFECTING YOU AND WHAT IS THE SUN REALLY?

Dhor Káal'él: The ships approach the sun all the time. It is not a thermonuclear ball. It is an energy ball. The suns are used as portals for many ships. Not only can you approach a sun ... but the suns are high traffic areas for ships. The Sun is a large energy toroid. It is an exit point of the toroid and the black hole the entry point. This is the basic answer. Suns and black holes go hand in hand as two sides of the same coin. Areas of high gravitational flow within the ether.

Gosia: Hi Dhor! Who else can travel to space? Apart from the pilots ... How much training is needed to make interstellar trips?

Dhor Káal'él: Any passengers can be carried onboard without problems. Passengers without preparation.

Gosia: HOW DOES 3D FREQUENCY AFFECT YOU IN THE ORBIT?

Dhor Káal'él: Yes, the 3D does leak here... but more than anything because we have our attention there in the 3d. Remember that existential frequency is a perception and it is something internal and particular to each person. Yes it does affect us. More than anything if the ship is under the Van Allen bands. But the ship has its own toroid so inside it is still 5D.

Gosia: When will the earth's anti-gravity navigation technologies be released?

Dhor Káal'él: I don't know. It depends on removing the negatives and the cabal. The answers and the technology is already there. You just need to release it.

Gosia: Does the ship's toroid protect the ship and the crew from the sun's radiation, when using it as a portal?

Dhor Káal'él: Yes exactly. It protects from solar radiation or any other kind.

Gosia: What happens when you enter the Sun? How does it look or feel?

Dhor Káal'él: You go through a very bright threshold but you already have a hole detected in the surface through which you will enter. Once inside it feels like a supra-luminal flight. Black and with discharges, because you are inside a so-called Wormhole and suddenly you go out to normal space, clean and full of stars.

Gosia: CAN YOU TRAVEL TO HIGHER DENSITIES ABOVE THE 7D?

Dhor Káal'él: In ship no or apparently no.

Gosia: What does apparently mean?

Dhor Káal'él: Because I feel that yes, it can be done but I have no proof.

Gosia: If you didn't have SIT time, Internal Ship Time, what would happen to the crew?

Dhor Káal'él: Nothing. The SIT time varies from person to person. It doesn't depend on anything outside of the person. If a crew shares the same perception of the duration of a trip, it is only by agreements between them. SIT time depends on the consciousness of the crew, not the ship. Every flight beyond the speed of light in supra-luminal mode, is instantaneous, it makes no difference to fly from Spain to Andorra or from Spain to M33 Andromeda. This by the principle of Non-Locality of the ether. (Non-human science).

Gosia: Can the planets be cloaked too?

Dhor Káal'él: Yes you can cloak a planet. Visually especially, but in the end it will come out because there is an extensive energy signal, it is measured by the presence of gravity. It can be done, but there is little purpose in doing so. Because in itself you will also have to cover up all the mathematically calculable signal that gives away the presence of a planet. As I said above, that refers to the predictable presence of a great concentration of gravity. Whether it is seen or not, or if it is invisible to these or other instruments, does not matter taking into the account gravitational sensors such as those that all the ships use all the time during normal navigation.

Gosia: Is the ISS orbiting the Earth really or is that made from some Hollywood studio?

Dhor Káal'él: There is this thing going around that was used for several experiments, but it is currently empty and what they put as videos from the ISS is nothing more than Hollywood garbage done either in a water tank and / or in a studio with Wire harnesses to suspend "astronauts", Astro-nots, and green screens behind.

Gosia: What technology have we recovered (humans) from reverse engineering?

Dhor Káal'él: The list is long. Many things.

Materials and alloys.

Composite materials.

Microprocessor Technology

Transistor and digital technology.

General nano-technology and nano-technological manipulation.

Frequency handling and manipulation.

Electromagnetic controlled fields.

Diverse technologies of low non-human technology.

Velcro -Some kinds of closures.

Radar absorbent paint.

Replication Technology.

Genetic technology.

Genetic manipulation and mapping.

DVD Technology - CD.

Targeted weapons.

Energy Weapons.

Non-revolving phase radars.

Gravity Cancellation Technology.

Inertia cancellation technology.

Medical technology, medicines.

Medical technology with coordination with nano-technology applied to medicine.

MedPod Technology.

Invisibility to radar.

The list goes on and on.

This only what I remember and what I have in mind right now.

Not everything can be replicated, or copied, many things and many materials are so advanced that they escape the

understanding of Earth science and terrestrial engineering to the extent that retro-engineering is impossible to apply.

Gosia: You know how in the Matrix movie, you could download different skills. Can you also do it? Or the training has to be direct ... physical?

Dhor Káal'él: Yes you can do it with technology or without technology. As you said in one video, we learn languages and many other things from each other here using only telepathy by downloading the information in block to our minds, sharing in block the errors and everything unfortunately. Also with technological means of total immersion with the help of advanced and high-power holographic computers.

Gosia: But for example can you learn Tekwondo by putting some cables on and downloading this ability? Like in the Matrix movie?

Dhor Káal'él: Learning martial arts would be done with total immersion, as in the movie, but you don't need to put anything behind your head. Everything is with stimulation and frequencies. Our technology exceeds that of the Matrix movie by far.

Gosia: But in this movie Trinity downloaded how to fly a helicopter in a few seconds. This is quite advanced. And without having to train, immersion or not.

Dhor Káal'él: Yes, but remember something here. That from Neo's point of view it was only like 5 seconds during which Trinity downloads and learns how to fly a helicopter. But for Trinity, she could have spent 3 weeks of practice inside the immersion before returning to her body standing there on the roof of the building, dressed in

black and with eyes going white. Always remember the time plasticity of 5D.

Gosia: IF TAYGETA SHIPS ARE WRAPPED inside THE TOROID, AND THEY ARE NOT in contact with THE AIR, why is THE SHIP hull MADE WITH WINGS AND FINS? AS SWARUU HAS EXPLAINED, THE SHIPS DO NOT HAVE ALERONS AND FLAPS, SO WHAT DO THE FINS SERVE IN THE SHIP like SUZY class?

Dhor Káal'él: They are there for many reasons. Sometimes a ship may experience malfunctions, or simply needs to fly like an airplane in the atmosphere. So it retains some of the functions of an airplane, but without the flaps or ailerons slats, and rudders. They are not wings themselves, they are a general form of the hull and the tips of the "wings" would have gravity cancellers or gravity manipulators and not being close to the center of gravity (physical as mass) of the device they give an angle of rotation more efficient and faster than if the ship had a defined shape as a cylinder or as a disk. (And they exist). Another point is that at least in Taygeta, we combine art with design, even in ships. So making a table-shaped ship does not confer any challenge.